

Summer 2025 Timetable and Course Information

Class #	Subject	Section #	Days	Begin Time	End Time	Room	Name of Instructor(s)	Open to	Course Description	Course Prereqs & Consent required	Open to Cross req?	Summer 2025 registration notes
40058	MIT 298-0 Undergraduate Seminar: GenAI/NLP in Media Innovation	70	UMTW	10:30 AM	12:30 PM	NUQ2-256	Zaghouni,Wajdi	Sophomore and above	Delve into the exciting world of AI with 'ChatGPT & NLP in Media Innovation,' a course designed to introduce the revolutionary impact of artificial intelligence in the media landscape. This course offers an in-depth exploration of ChatGPT and Natural Language Processing (NLP) tools and techniques, highlighting their applications in modern media. Students will gain practical experience in utilizing AI for data analytics, content creation, and reshaping traditional media formats. The curriculum includes an overview of AI fundamentals, a deep dive into the capabilities of ChatGPT, and hands-on projects using NLP tools for text analytics and creative writing. Designed for humanities and social sciences students, this course requires no prior technical background. Through a blend of lectures, interactive workshops, and project-based learning, students will uncover the potential of AI. The course promises to equip students with cutting-edge skills, preparing them for the evolving landscape of digital media.	None	No	MIT Technical-Practical Course Satisfies AI and Media Minor
40067	MIT 321-0 Radio/Tv/Film Authorship: Disney	70	UMTW	2:30 PM	4:30 PM	NUQ1-244	Curtis,Scott	Sophomore and above	In both popular culture and animation history, Disney Studios is highly regarded as the premier producer of animated media. Yet Disney's innovations in animation are best understood not on their own, but in relation to its competitors and to the demands of the media environment at the time. New animation technologies, especially, played a key role in differentiating Disney products from those of other studios. Even these innovations, however, often came on the heels of similar attempts by competitors. Indeed, Disney Studios' twin drives to mimic the successes of its rivals and to differentiate its product extended throughout its history to areas beyond animation technology, including television programming, popular music, and musical theatre, especially Broadway. This course will explore the history of Disney's animated films in relation to their industrial contexts: what conditions in the animation and entertainment industries prompted innovation in, for example, character design, voice acting, the depiction of depth, the use of live-action, the choices of song and musical structure, or the use of CGI in Disney animated films? Assessments will be based on vocabulary quizzes, written assessments, and an in-class presentation.	None	No	Satisfies Film and Design Minor
40061	MIT 376-0 Topics in Interactive Media: AI Tools for Digital Media	70	UMTW	2:30 PM	4:30 PM	NUQ1-225	Striker,Spencer	Juniors and above	AI Tools for Digital Media Design explores the integration of AI into creative domains, including design, illustration, vfx, and animation. Students will acquire technical proficiency in cutting-edge AI tools, harnessing their potential for innovative content creation. Students will learn to seamlessly blend these tools into their creative process, enhancing output and efficiency. The course comprises three primary components: (1) Theoretical knowledge development to understand the scope and potential of AI in creative production. (2) Technical knowledge development through hands-on training with various AI tools. (3) Creative application of AI knowledge and skills via unique projects, showcasing the transformative power of AI for creative expression. Upon successful completion, students will understand the integral role of AI in modern creative production and be able to demonstrate a practical understanding of using AI tools for content creation across a suite of current platforms.	MIT 190-0	Yes	MIT Technical-Practical Course Satisfies Film and Design Minor & AI and Media Minor
40053	JOUR 306-0 Broadcast Production	70	UMTW	10:30 AM	12:30 PM	NUQ2-200 NUQ2-201	Safia,Scheherazade	Sophomore and above	This course will be an introduction to broadcast production and will cover techniques of gathering, reporting, and producing video news with special emphasis on production and writing. This will be accomplished through lecture/discussion and exercises. Upon completion of this course students should be able to write/produce short newscast and will also be comfortable presenting and reporting for live broadcast.	None	No	Students who have earned credit for JOUR 323-0 may not earn credit for JOUR 306-0
40062	JOUR 390-0 Special Topics: Photojournalism & Documentary	70	UMTW	2:30 PM	4:30 PM	NUQ2-257	Borges-Rey,Eddy	Sophomore and above	This course is designed to practically introduce students to the practice of documentary photography and photojournalism, and in the process, offer them a broader palette of options when it comes to telling their story. On successful completion of this course, students will be able to produce meaningful photographic messages, and explain the role of photographs in the outputs of both print and online media outlets. Students will need to learn how to use a Digital Single-Lens Reflex kit together with Adobe Lightroom to complete the course successfully. The course looks at a wide range of perspectives on the practical, theoretical and philosophical aspects of photography in general and documentary photography and photojournalism in particular.	None	No	
40055	STRATCOM 311-0 Applied Research Methods	70	UMTW	2:30 PM	4:30 PM	NUQ2-258	Ibahrine,Mohammed	Juniors and above	This course introduces to the students the basics and techniques of strategic communications research. Students learn how to apply and conduct research and how to analyze market data. By the end of this course, students would have developed and practiced strategic communication research skills.	STRATCOM 303-0	No	Satisfies Strategic Communication Minor & AI and Media Minor
40068	INTERDIS 208-0 Introduction to Python & AI NEW	70	UMTW	10:30 AM	12:30 PM	NUQ1-225	Almahmoud,Zaid	Sophomore and above	Python programming and foundational AI concepts, specifically designed for media and Journalism students. This course aims to equip media students with foundational programming skills in Python and an introductory understanding of artificial intelligence (AI) as applied in media contexts. Students will develop a practical skill set in Python, allowing them to handle data analysis, create basic automations, and understand AI-driven tools used in content creation and audience engagement. By the end of the course, students should be able to apply programming and AI concepts to media-related tasks, fostering a deeper comprehension of how these technologies impact the media landscape.	None	Yes	Satisfies AI and Media Minor
40066	POLI_SCI 309-0 Adv Topics in Political Theory: Islamism & Politics Mid East	70	UMTW	10:30 AM	12:30 PM	NUQ2-257	Al Hroub,Khaled	Sophomore and above	This course focuses on the dynamics of politics and religion in the Middle East either by states or non-state actors as from the turn of 20th century. It starts with examining notions of politics and leadership in early Islamic tradition including power, legitimacy and umma community; then proceeds to examine how and why these notions have evolved in time and space leading to political forms adopted and advocated by modern forms of Islamism.	None	Yes	Satisfies Middle East Studies Minor Students who completed POLI_SCI 242-0 Topics in Political Science: Islamism & Politics Mid East should not enroll in this course

Communication
Journalism
Liberal Art

U= Sunday
R=Thursday